

Sara Grencho

CGI ARTIST | ANIMATOR



Bio

I'm a recently graduated CGI artist, passionate about animation, modelling, storyboarding, character design and anything involving creativity! Proficient with many creative packages such as Adobe and Autodesk, as well as traditional drawing I am comfortable developing work using these multiple platforms across multiple stages of varied production pipelines.

Industry Experience

3D Modeller 2018
Freelancing at Solent Creatives

- Team and project management
- 3D modelling of multiple assets

RedWEB | Animation Technician 2015
Erasmus Internship (Denmark)

- Motion graphics
- Asset creation
- Tutorial video development
- International team working
- Created illustrations for digital content

Drawer | Storyboarder | Animator 2014
Lisbon City Museum/EPI_ Lisbon (Portugal)

- Work developed within curricular context
- 2D/3D Animation

Education

BA (Hons) CGI 2018 - 2020
Solent University

Graduated with First Class Honours

BA (Hons) Special Effects 2016 - 2018
Solent University (2 years)

Transferred to BA(Hons) CGI after the second year

2D/3D Animation Technician 2012 - 2015
EPI_ (EQF LEVEL 4)

Development of animation techniques both in a 2D and a 3D environment

Profile

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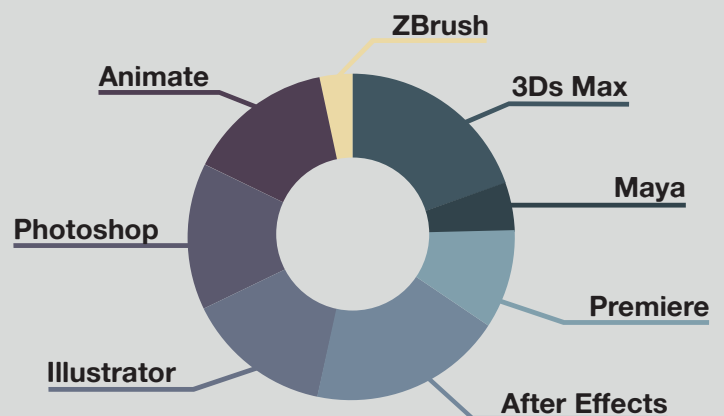
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Skills

- Storyboarding
- Scriptwriting
- 2D/3D Animation
- Illustration
- Stop Motion animation
- 3D Modelling/texturing
- Basic Skinning & Rigging
- Character Design

Software Skills



Personal Interests

